

Event Description and Motorcycle Rodeo Rules

All entries will place their number in a can and draw for the first set.

\$3.00/event or \$20.00 for all events.

Maximum 25 participants per event.

There will be a board at the staging area for placements during the rodeo.

First place overall wins \$500.00

First place, each event wins trophy and \$50.00

Second place, each event wins engraved flask.

Point System for all events

First place – 5 points

Second place – 3 points

Third place – 1 point

1. **Stop or Loose:** You must be the first bike to reach and stop in the 3' X 8' box. Both tires MUST be inside the box or you are disqualified. This is a single elimination event.
2. **Slow race:** You cannot use your feet and must stay in your lane. The last person to cross the finish line will be declared the winner of that round. Single elimination.
3. **Barrel Race/Keyhole:** Timed event. You must encircle each barrel. You may choose to lead to the left or the right as your first barrel of choice. Each barrel must be fully encircled. A 5 second penalty will result in failure to do so or by hitting a barrel.
4. **Barrel Push:** You must push the barrel down the length of the course. If the barrel crosses out of your lane, you must return to the point of exit, retrieve your barrel and continue from that point. You may not use your feet to control the barrel.

Half Time.

Please find your partners. If you are not ready when the event begins you will not be allowed to enter the event late.

5. **Weenie Bite:** No hands to be used, feet must not touch the ground after you start your run. The bigger the bite, the better. Tie breaker will run between first and second.
6. **Honey I'm Home:** Timed event. Both Contestants must stand behind the home front, and when alerted put on shoes and clothing provided. Both hands and legs must be through the appropriate holes in clothing. Both contestants must jump through the window. Then start the bike and have both contestants cross the finish line.
7. **Balloon Toss:** Balloon must go over the rail and be caught by the co-rider. Feet must not be used after you start your run. If you are successful, please line up in the second round lane.
8. **Dirt Drag:** One of the all time favorites. One winner, one loser per race. If you are the winner, please line up in the second round line up. If you are the loser, please exit the staging area.

Challenge Drags at the end of the program